# Time profile analysis of photodetector signals in multi read-out calorimetry with Ghz samplers

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- Dual readout
- Q/S method
- Detection of Cherenkov light
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# Hadron calorimeters

- Poor energy resolution:
  - different response for e.m. and non-e.m. components (e/h>1)
  - large fluctuations between the two components (  $f_{em}$  )
- Improving the energy resolution:
  - compensating calorimeters, off-line compensation, Particle Flow Analysis, Dual readout, ....

# Dual readout calorimetry

- Measurement of fem <u>event by event</u>
- Detect scintillation light and Cherenkov light at the same time
- Non-em component is dominated by spallation protons (non relativistic) => scintillation light
- em components, electrons and positrons, are relativistic => dominate the production of Cherenkov light

# Energy resolution using S/Q

Hadron calorimeter response

$$Q = E[f_{em} + (e/h)_Q^{-1} (1 - f_{em})]$$
  $S = E[f_{em} + (e/h)_S^{-1} (1 - f_{em})]$ 

- If (e/h) is known, fem can be calculated event by event using Q/S ratio
  - improved energy resolution, more Gaussian signal distribution
- The shower energy can be determined directly:  $E = \frac{S rQ}{1 r}$   $r = \frac{1 (h/e)_s}{1 (h/e)_0}$

# Detection of Cherenkov light

- Cherenkov vs Scintillation light (Q vs S):
  - Directionality: S is isotropic, Q has  $\cos \Phi_c = 1/\beta n$
  - Time structure: Q is prompt, S ~ 10-100 ns (depends on material)
  - Spectrum: Q  $\sim 1/\lambda^2$  , S depends....
  - Polarization: Q is polarized, S is not polarized
- Q<S</li>
- DREAM used PbWO<sub>4</sub> and BGO

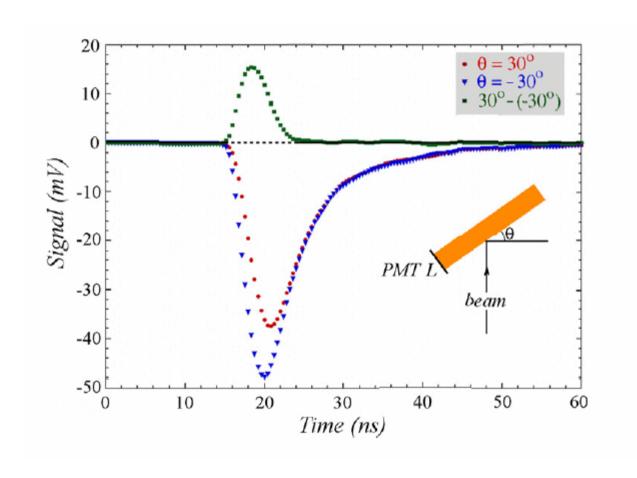
### PbWO4 vs BGO

	PbWO4	BGO
density g/cm3	8.3	7.13
X0 cm	0.89	1.12
RM cm	2	2.23
dE/dx MeV/cm	10.2	9
L int cm	20.7	22.8
τ decay ns	50	300
<mark>λ max nm</mark>	560	480
n	2.2	2.15
Relative output	0.1 (s) 0.6(f)	9
Q/S	~100	1

BGO will be used for the next DREAM test beam, July 2008

#### Signal time structure measured by DREAM

NJP **10** (2008) 025003



#### PbW04

#### **10 GeV electrons**

at  $\phi$ =-30° Cherenkov contributes, at  $\phi$ =30° it does not.

The difference is the excess signal (Cherenkov)

(average over many events)

(courtesy of DREAM collaboration)

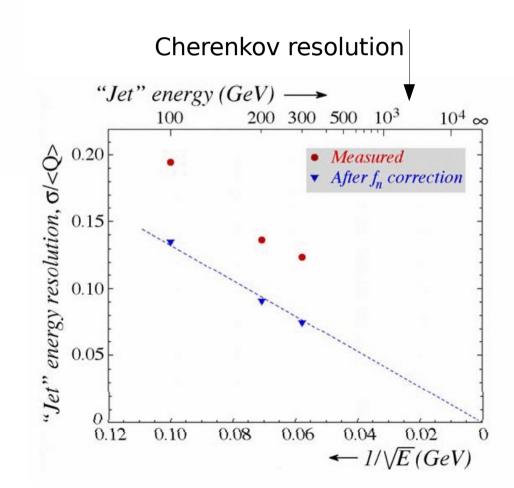
# Neutron contribution

- >95% of neutrons are produced in nuclear de-excitation:
  <En>~3 MeV
- They lose their energy mainly by elastic scattering
- Energy loss  $\sim 1/A =>$  free protons dominate the process
- In DREAM plastic fibers: average time between n-p scattering events: 23 ns
- Independent of En => expect exponential tail in time structure signal
- Ekin loss time constant, including other processes (scattering off nuclei, inelastic)  $\sim 25 \text{ ns}$

#### 1000 200 GeV "jets" Čerenkov **▼** Scintillator 400 Amplitude (mV) = 20 ns100 40 -20 -10 10 20 30 40 Time (ns)

#### **Neutron contribution - jets**

time profile



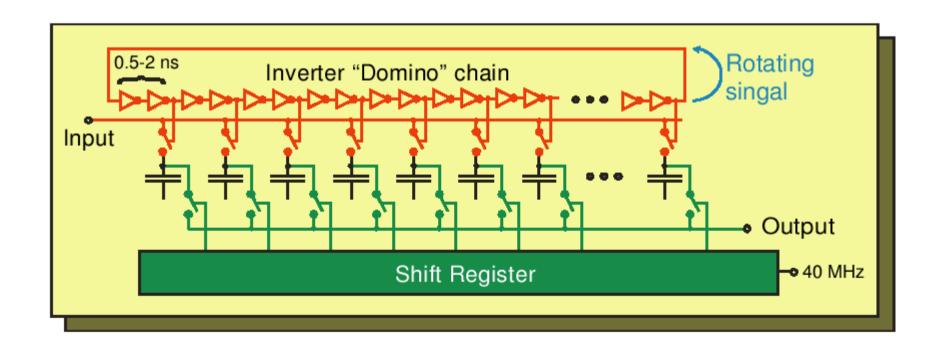
(courtesy of DREAM collaboration)

# Time structure analysis event by event

- Time structure depends on the material
  - optimization in the choice of the material
- Sampling at 1-2.5 Ghz, large time window
  - measure the fast and slow components
- Rate is not a big concern at R&D level
- Use Domino Ring Sampler (DRS)
  - developed at PSI (S. Ritt, NIM A 518,470(2004))
  - used by MEG, MAGIC
  - cheap, compact

# **Domino Ring Samplers**

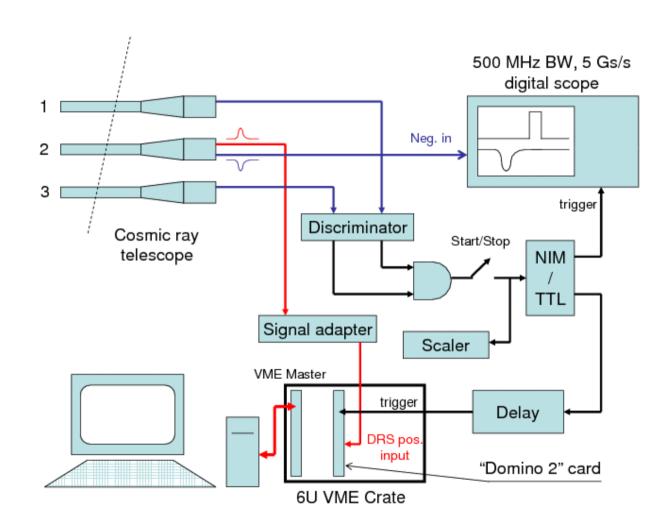
 It implements a series of Switched Capacitor Arrays (SCA) which allow a fast digitization of the signal at the Ghz level



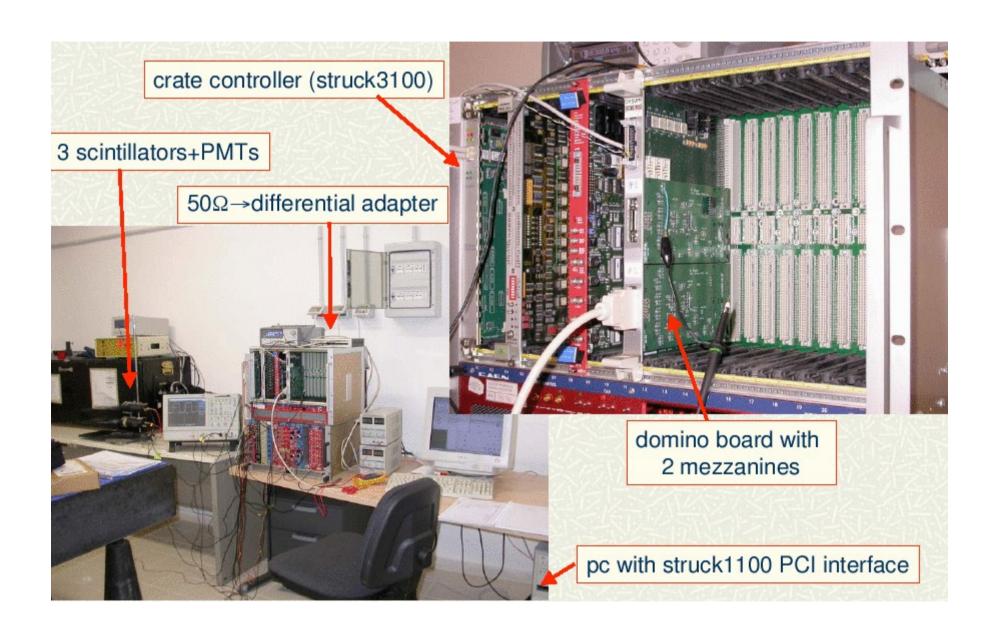
- Current version is DRS 2
- Preliminary lab tests made with a prototype card and early DRS 2 chip batch
  - Each DRS2 chip has 8(+1 for trigger) channels with 1024 cells each – sampling at 2.5 GHz
- With a relatively simple board 2 mezzanines can be mounted
  - possibility to read 16 channels with a 6U VME board cheap solution, cost ~ 3-30 \$/chn
- Time history of the signal up to ~500 ns
- Cost and power consumption are much less than commercial flash ADCs with same performances (sampling, not rate)
  - 50 mW @ 2GHz
- We can profit from experience of other groups (MAGIC, MEG)

# Lab test setup

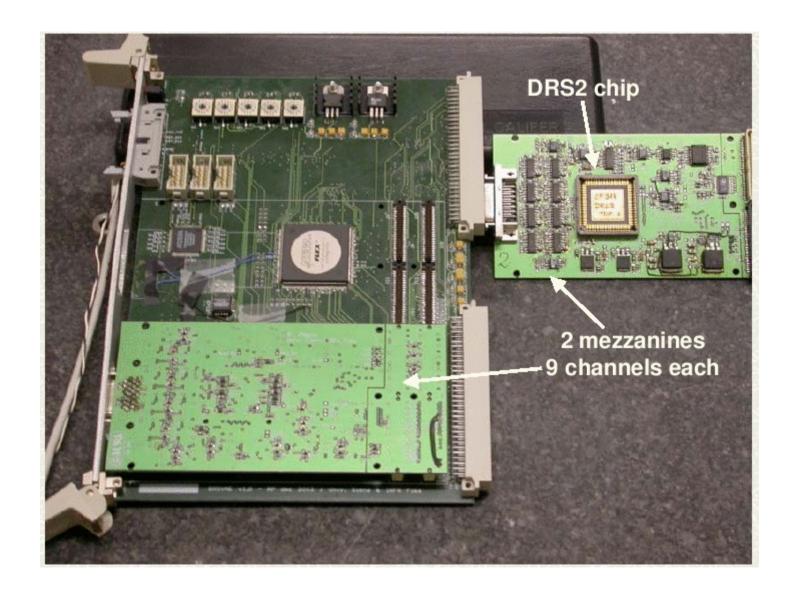
Check the same signals from PM and DRS -> e.g. BW



Most of the hardware and a lot of help from MAGIC colleagues

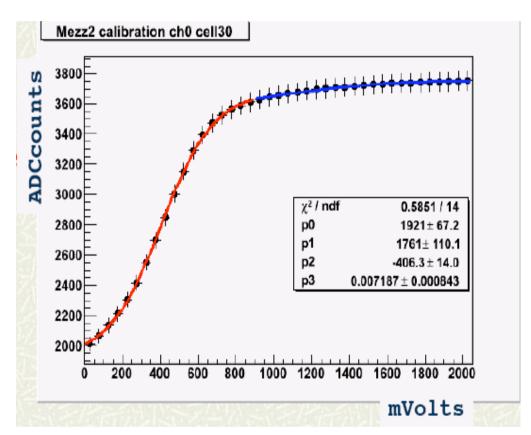


#### VME Domino Card



# Calibration

- transform from raw ADC counts to mV
- a signal of constant height is sent to all of 8\*1024 cells
- the device is almost linear in the range 300-700 mV
- it is possible to add an offset to have the signal positive and in the most efficient range

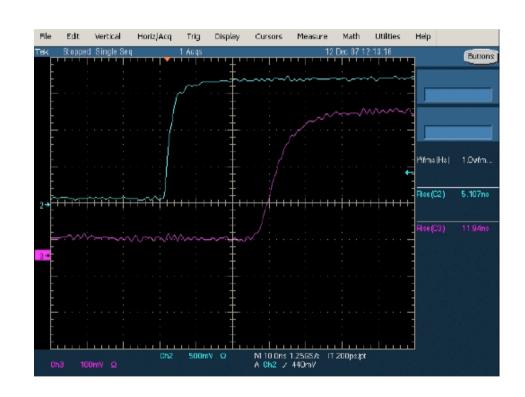


# Trigger rate

- send fast triggers with an oscillator and count the rate of events written to output
- the measured max rate is ~8 Hz
- this time includes DAQ processes, not optimized for our setup.
- it corresponds to a throughput of 1024(cells)\*9(ch)\*4B(2Bytes per mezzanine)\*8 Hz
   300 kB/s
- far from the VME intrinsic limit 10-20 MB/s

# Check: Bandwidth for the test setup

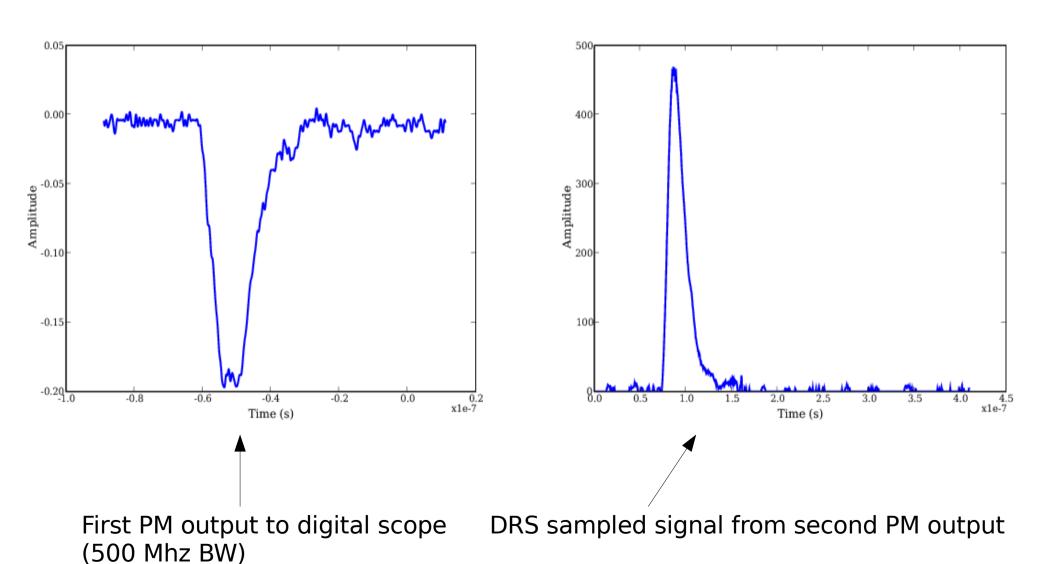
- rough estimation: send a square wave of rise time το~5 ns;
- the final rise time at DRS input is observed
   τ2~11ns, which is reproduced at the board output
- this can be translated to an approximate BW



$$f \approx 0.35/\sqrt{11^2-5^2} GHz \approx 36 MHz$$

#### Better estimation: use a cosmic ray signal

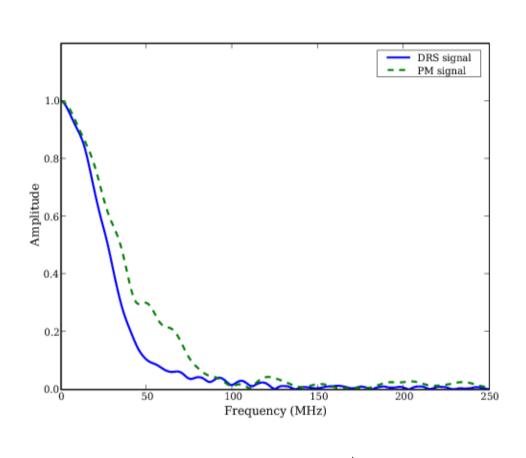
compare the raw signal with the signal sampled by DRS

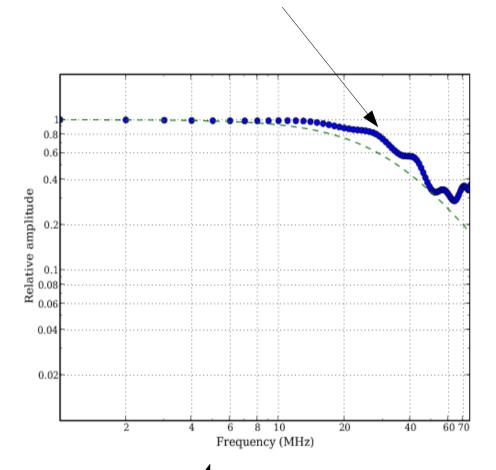


#### Fourier transforms and transfer function

$$G(f) = A_{DRS}(f) / A_{PMT}(f)$$







Discrete Fourier transforms (amplitudes)

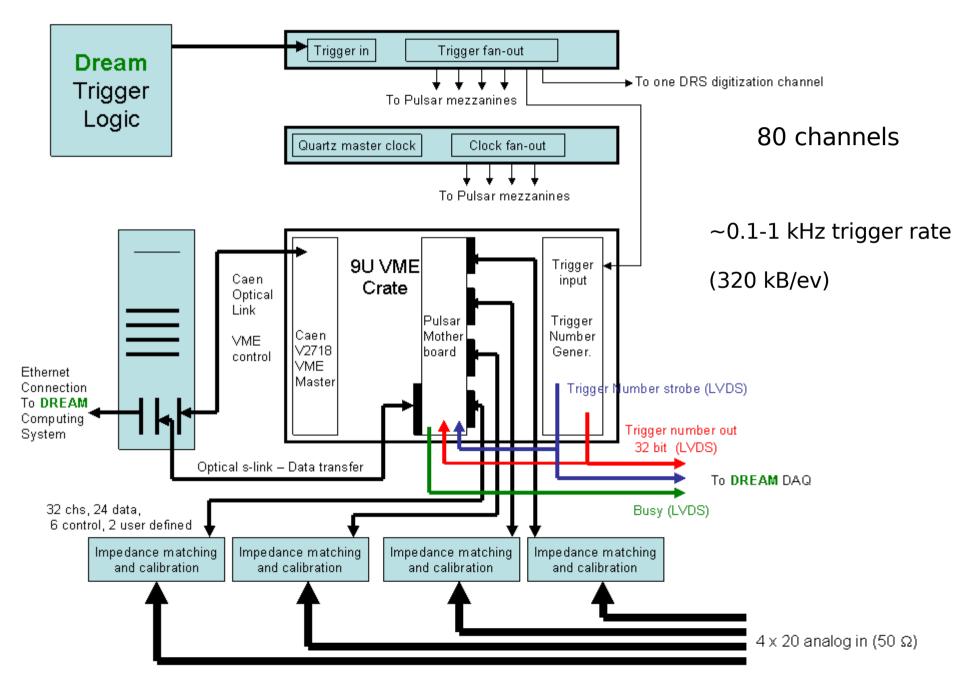
DFT amplitude ratio

# Bandwidth

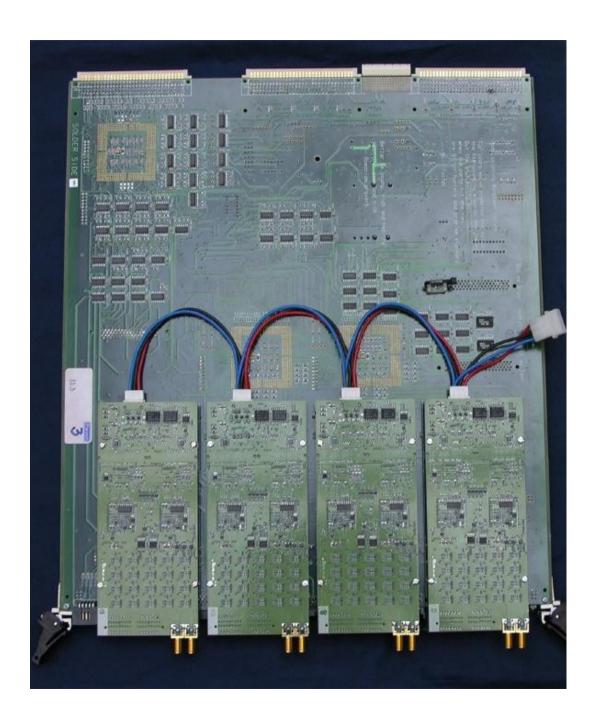
- we have estimated the bandwidth of the whole system (cables, electronics,...)
- The main limit of DRS2 is the input capacity of 44pF
- a resistor of 22  $\Omega$  was put in series to dump the ringing effect, which results in a corner freq. ~200 Mhz
- the reason why we measure 35 Mhz is mainly due to how we evaluate the bandwidth, but also to amplification board, cables, mezzanine input board,....
- we can improve it:
  - modify the input resistor (new mezzanine+Pulsar motherboard) ->  $\sim 10~\Omega$
  - modify the input capacity (new chip DRS3/4)

## **Setup for the DREAM test beam 2008**





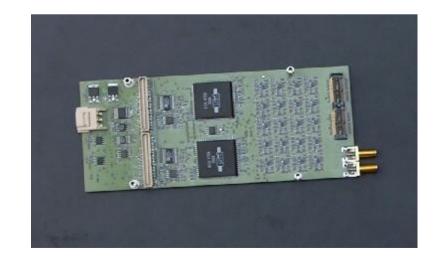
#### **Pulsar**



#### Interface board



#### Mezzanine with DRSs



- 1 Pulsar board to read 80 channels
  - 4 mezzanines x 2 DRS each x 10 channels each
  - 19+19 fibers + crystals (full DREAM detector!)
- 1024 time slices per channel, one every 0.4 ns for 400 ns
  - 320 kB/ev
- 0.1-1 kHz rate
- Improved energy resolution thanks to:
  - Q/S separation
  - neutron detection

# **Conclusions**

- We have a system ready to test the detection of <u>Cherenkov light</u> and <u>neutron contribution</u> based on the time profile analysis of signals
- The system technically works
- The system will be tested at Cern this summer with the DREAM prototype
- Thanks to the DREAM and MAGIC colleagues